

The following are the Local Rules adopted by the West Hills Little League (WHLL) Board of Directors (BOD) for the 2025 season. These local rules are intended to supplement the 2025 Official Rules and Regulations of Little League Baseball, Inc., which are binding on WHLL. The health and safety of our athletes, staff, volunteers are WHLL's highest priority and BOD may suspend or modify any of the following rules at any time to maintain the safest environment. At no time may any manager or coach suspend or modify any of these rules for any purposes. Failure to adhere to these and the National rules may result in disciplinary action by the WHLL BOD.

WHLL Fair Play and Good Conduct Policy Statement, while healthy competition in baseball is generally a good thing, too much competition can be inappropriate for Little League. As such, the desire to "win" must be secondary to fairness and should never result in treating a player unfairly. Good managers and coaches should model positive behaviors and discover how to be competitive while also being fair to all players. The WHLL rules are intended to provide a great experience for all players, while maintaining flexibility for managers and coaches in how they play and position players. WHLL is committed to fair play and positive role modeling behaviors to be demonstrated for all managers, coaches, volunteers, and players. Generally, fair play is measured in terms of opportunities to play infield/outfield, pitching time, and the number of at bats. Specific rules establishing minimum playing time and other fair play issues are set forth below for each division.

A. GENERAL RULES FOR ALL DIVISIONS

1. Time Limits:

Majors, Intermediate, Juniors, Seniors: During weekday games, no new inning will start after 9:30 pm. For weekend games, the game will be suspended at 9:50 pm and completed the next time the two teams are scheduled to play. Saturday games will be played to completion before the next game may start.

Minors A: For Minor A Division games, no new inning will start after reaching the two (2) hour and fifteen (15) minute time limit. Saturday games will commence as soon as possible after completion of the previous game.

Minors B: For Minors B Division games, no new inning will start after reaching the two (2) hour time limit. Saturday games will commence as soon as possible after completion of the previous game.

Rookies: For Rookies Division games, no new inning will start after reaching the one (1) hour and forty-five (45) minute time limit. Saturday games will commence as soon as possible after completion of the previous game.

T-Ball: No new inning will begin after one (1) hour and fifteen (15) minutes.

2. In the interest of safety, the duration of all weekday games played on unlit fields shall end at the published sunset time as indicated in the Program Book. Sunset will be announced from the concession stand as follows, "*Umpires, it is now sunset.*" PLEASE NOTE: THIS IS NOT PROTESTABLE. SUNSET SUPERSEDES ALL DIVISION TIME LIMITS ON UNLIT FIELDS. If the batter has received at least one (1) pitch, the batter will be allowed to finish their at bat. All games played on lighted fields will play as indicated by their division time limit.

3. The Home Team shall be responsible for prepping the field for the game and the Visiting Team shall be responsible for taking the field down at the end of the game. If the Visiting Team is from another League, the Home Team shall also take the field down at the end of

the game. Field prep shall be completed at least 45 minutes prior to the start of the game for weekday and the first game on Saturday. This includes chalking the field, prepping the infield and placing the bases and other equipment on the field. For the second and subsequent games during a given day the field prep shall include re-chalking, raking and dragging as necessary. Taking the field down includes returning bases and equipment to the dugout as soon as the game is complete and, doing post-game repairs to the batter's box and pitching mound, watering, dragging and securing the lock boxes in the dugouts. Each team will be responsible for cleaning the trash out of its respective dugouts. Continued failure to fulfill this responsibility will result in disciplinary action by the BOD.

4. It shall be the responsibility of the Managers of each team to clean the area of the playing field after each game, including the dugout area. Parents will be asked to pick up all trash from the stands following their game. Each team will be responsible for at least one Sunday cleanup day, as scheduled by the Manager Coordinator.
5. The following shall not be ridden or operated on any sidewalks in and around the fields, restroom, or snack bar: motorized and non-motorized scooters, hover boards, skateboards, bicycles, roller blades, roller skates or similar devices.
6. It shall be the responsibility of the Manager and/or Coaches to inform players to stay off the field of play until they arrive to supervise. Please note, this is for insurance purposes.
7. It shall be the responsibility of the Manager and/or Coach to ensure that private property is not violated during the periods of practice at permitted school facilities. Balls that go over the fences onto private property shall remain there unless permission is granted by the property owners to remove them and then, special care shall be taken to be courteous and responsive to the property owners' desires. PLEASE NOTE: PAST VIOLATIONS HAVE JEOPARDIZED THE LEAGUE'S ACCESS TO SCHOOL USAGE.
8. For the purposes of WHLL, an "injury" is any injury to a player that prohibits him/her from playing in a game and/or requires medical treatment. Where the injury occurred does not matter. If an injury occurred during WHLL games, practices, or other activities than the Division Player Agent and Safety Officer must be notified of the injury within twenty-four (24) hours. The Manager shall fill out an injury report. If a visit to the doctor was required for ANY injury regardless of baseball related, then the player must provide a doctor's note to the Division Player Agent and Safety Officer. The player will need a medical release from their attending physician prior to returning to play or practice. The release should be given to the Manager, who in turn will provide copies of the release to the Division Player Agent and the Safety Officer.
9. It shall be the responsibility of the Manager and/or Coach to check the eligibility of the players in the Official scorebook prior to and after each game. If there is any violation of the pitch count rules, disciplinary action will be made by the BOD. Pitch count affidavits must be maintained by all managers for all games their team participates. Affidavits must be signed by the game's official scorekeeper and manager after every game. Affidavits shall be presented to the opposing manager, umpire, or board member upon request.
10. Thirty (30) minutes prior to game time, each team is allotted ten (10) minutes of warm-up time (infield/outfield) , starting with the VISITING team. Time will be allowed on Saturdays.
11. Interleague games shall not count for WHLL Division standings, but will count for player All-Star eligibility. A player must play in 60% of all scheduled games, including interleague.
12. A team is allowed to begin a game with eight (8) players, assuming the ninth (9th) player will be arriving during game time. However, if the ninth (9th) player has not arrived before their at-bat, their place in the batting order will be skipped and an out recorded.
13. WHLL will adopt Little League International rule option 5.07 to play the 6th inning as open inning for both teams.
14. In the spirit of fostering good sportsmanship, the use of artificial noise makers, such as

but not limited to; cowbells, air horns, “loud mouth” cups, and bench slamming or stomping by players, coaches and spectators is strictly prohibited during West Hills Little League games. The only exception is the playing of music at a reasonable volume, ensuring it does not disrupt play on adjacent fields. The focus should be on fair play and positive encouragement of our players.

B. SPECIAL LEAGUE RULES BY DIVISION

1. T-Ball Division League Rules

- a. All players League Age, four (4), five (5) and six (6) are eligible for T-Ball.
 - 4-year-old division **does not** count as an accrued T-Ball Year of Little League experience (reference 2c. Rookies Division Rules).
- b. The T-Ball Division shall have adult base coaches.
- c. The pitcher will be positioned with both feet on the mound or in the circle.
- d. No score will be recorded in T-Ball.
- e. A tee, T-Ball and T-Ball bat will be used. Beginning the first Saturday of April for players league age 5 and 6, coaches will pitch to players on one-knee from a point halfway between the pitcher’s circle and home plate. If a player has failed to hit the ball after four pitches, the player shall hit off the tee.
- f. The batter is allowed 4 (four) swings off the tee. If the player fails to hit the ball after the fourth swing, then the Manager/Coach will instruct the player to run to first base.
- g. Once rosters are finalized, there are no swaps/trades of players between managers or coaches. All roster change requests must be made to the Lower Player Agent in writing and approved by the Lower Player Agent and President.

2. Rookies Division League Rules

- a. All players League Age seven (7) and players League Age (8) who do not get drafted to Minors B Division are eligible for the Rookies Division.
- b. Players league age 6, with one year of organized baseball and/or little league baseball experience, as approved by the Lower Player Agent, may request to play in the Rookies division. 6 year olds will be placed in the Rookies Division as space allows after all eligible 7 and 8 year old have been placed.
- c. Once rosters are finalized, there are no swaps/trades of players between managers or coaches. All roster change requests must be made to the Lower Player Agent in writing and approved by the Lower Player Agent and President.
- d. If there are not three (3) outs made during an inning, the complete lineup shall bat through once.
- e. There are no walks. A batter will bat until s/he is either safe on base, put out from a play made on them, from three swinging strikes or has reached the six (6) pitch maximum.
- f. There will be a six (6) pitch maximum. If a player has not hit a fair ball within those six (6) pitches, the batter will be called out. If the last pitch is foul, pitches will continue until the batter strikes out or hits the ball into fair territory.
- g. There is no base stealing.
- h. A player may advance only one base on an overthrow. For example, if a player is running to first and the play at first is overthrown, the player may not advance past second. There is only one advance on overthrow per batted ball in play.
- i. There shall be 10 players in the defensive field, if there are at least 10 players present. Players above the standard 9 will be placed in the outfield. For instance, there may be a left fielder, a left center fielder, a right center fielder and a right fielder.
- j. No score will be kept in the Rookies division.
- k. T-ball bats are permitted in Rookies but are not recommended.
- l. A ball that hits the pitching machine is a dead ball single. Everyone advances one base.
- m. The Manager or Coach from the offensive team will feed the baseballs into the

- n. machine to be pitched to the batter.
- n. The pitching machine shall be placed on the pitching mound, with the ball delivery mechanism placed over the pitchers' plate.
- o. The speedometer on the pitching machine shall be set to 37 or 38 MPH.
- p. One (1) manager and up to three (3) coaches are allowed on the field during game play.

3. **Minors B Division League Rules**

- a. Minors B Division players must attend at least one try out to be eligible. All players League Age seven (7), eight (8), and League Age nine (9), are eligible to participate in the Minors B Division. A league age ten (10) player must request a waiver in order to play in Minors B Division. If a seven (7) or eight (8) year old does not try out or failed to attend a try out, s/he will be placed in the Rookies Division.
- b. No 7 year old shall be placed on any Minors B team, unless there is room, after all eligible 9-year-old players have been placed.
- c. If a parent declares "Minors B Only", then that player **MUST** be drafted to Minors B and is not eligible for Minors A or Majors. The player then must remain in Minors B division the entire season.
- d. Base stealing will be permitted in the following manner:
 - One base per pitch.
 - Stealing home shall begin at the start of the season.
- e. Minimum play time, each player will have three (3) additional defensive outs in a six-inning game (need not be consecutive) in **addition** to the mandated Little League playtime rule of six (6) defensive outs and one at-bat. No player shall sit consecutive innings on defense.
- f. All games at the point of being "called" are legal games. The score will revert to the last COMPLETE inning, even if this results in a tie. (At least one [1] inning must have been completed). If the home team is in the lead when time is called, that inning is considered complete.
 - In house TOC tie breaker is if tied at end of time limit, keep playing until tie is broken or sunset called. If still tied at sunset, game winner will be determined by counting all defensive strikeouts up to last completed inning for both teams. Team with most strikeouts is declared winner. If still tied, defensive team with least number of walks will win. Hit batters do not count as a walk. **IF STILL TIED – FLIP A COIN.**
- g. T-Ball bats are not permitted for use in Minors B.
- h. Run rule, if at the end of three (3) innings (two and one-half innings if the home team is ahead), one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If at the end of four (4) innings (three and one-half innings if the home team is ahead), one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If at the end of five (5) innings (four and one-half innings if the home team is ahead), one team has a lead of eight (8) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.
- i. Managers are responsible for umpiring other games within their own division. Each Manager will be given an umpire schedule from the division rep for the season and will be responsible for seeing that each assignment is covered. Managers will be assigned to umpire each game (one for the bases and one for home plate). The determination of who umpires at which position will be made just prior to the game. If the Manager cannot fulfill his/her assignment, it is his/her direct responsibility to send a replacement. Continued failure to fulfill this responsibility will result in disciplinary action by the BOD.
- j. Seeding for our own tournament will be based on points throughout the season. Teams will receive 2 points for a win, 1 for a tie, and 0 for a loss. In the event of a head-to-head tie, the higher seed will be determined by the team with the best head-to-head record against the next highest placed team. If the 1st & 2nd placed teams

are tied, records will be compared head-to-head against the next lower placed team (3rd). If a tie remains, then it will go to head-to-head against the next lower placed team (4th) and continue this way until the 1st seeded team is decided. If any other teams are tied, the same would apply in deciding their seeding. If a tie still exists after considering above, refer to Little League Rule Book Section IV Runs-Allowed Ratio to break the tie. The higher seeded team will have choice of being visitor/home team for each game until the Championship round In the Championship Game, the team out of the Winner's Bracket will have choice of visitor/home. If there is an "if" game", winner of a coin flip will have choice of being visitor/home team.

- k. A list of Pool Players will be put together by the Player Agent and available only when a team is unable to field 9 players at scheduled game time. Pool Players cannot be used to bring a team to over 9 players and will only be used during regular season games. Pool players will NOT be allowed for in-house TOC games. Pool players must play a minimum of three (3) innings and will not be allowed to pitch or play catcher. Pool Players must bat last in the lineup and can only play 2 innings in the infield.
- l. **DRAFT** - There are two (2) special draft options in the Minors B Division: Manager and Brother/Sister.
 - i. *Manager's Option:* If a Manager's Option is declared, it is based on the age of the manager's child and that player must be selected by the respective draft round as follows: In the event the manager has two or more children in the division, the oldest child will be used as the manager option

9 year old	4 th round
7 & 8 year old	5 th round
 - ii. *Brother/Sister Option:* This Option is declared as soon as the first brother or sister is drafted. The remaining brother or sister will then be drafted in the very next round. In the case of more than two siblings, each subsequent player will be drafted in the next round until all siblings declared in the Option have been drafted. In the event of a Manager Option, the second sibling would be taken by the next available round after the first sibling.

4. **Minors A Division League Rules**

- a. All players League Age eight (8), nine (9), ten (10) with at least one year of organized and/or little league baseball experience in a player pitched division (not to include fall ball), are eligible. All eleven (11) and twelve (12) are eligible for Minors A. 12 year olds must request a waiver to play Minors.
- b. Each player will have three additional defensive outs in a six-inning game during the regular season excluding the in house TOC tournament. This is in **addition** to the mandated Little League playtime rule of six defensive outs and one at-bat. The in house TOC tournament will revert to the Little League mandated minimum play of 6 defensive outs and 1 at bat. This need not be consecutive. In a shortened game, if a player does not play at least ½ of the game, he/she must start the next game and play at least three defensive innings before he/she may be taken out of the game. If a complete game has been played (5-1/2 innings is complete) and a player has not met the minimum play time of three defensive innings, he/she must start the next game, make up the missed defensive outs, and then play the next nine defensive outs before being eligible to be taken out of the game. If the 2nd game is a shortened game, the player's time is considered made up if he/she played the entire game, even if all the

time from the first game was not made up.

- c. Run rule, if at the end of three (3) innings (two and one-half innings if the home team is ahead), one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If at the end of four (4) innings (three and one-half innings if the home team is ahead), one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede

the victory to the opponent. If at the end of five (5) innings (four and one-half innings if the home team is ahead), one team has a lead of eight (8) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.

- d. All players must try out and will be drafted.
- e. If a player fails to attend one of the try-out dates offered and is League Age nine (9) or ten (10), the Player Agent will place him in the Minors B Division unless they've played in the Minors A Division in the previous spring seasons. If they've played in the Minors A division in the previous spring division, they will remain in the Minors A division. Players League Age eleven (11) who do not try out and are not the property of the Major Division will be placed in the draft the Minors A draft by the Player Agent.
- f. If a parent puts "Minors A Only" on the Player Registration Form, then that player MUST be drafted to Minors A and is not eligible for Majors. The player then must remain in Minors A the entire season.
- g. Managers are responsible for umpiring other games within their own division. Each Manager will be given an umpire schedule from the division rep for the season and will be responsible for seeing that each assignment is covered. Managers will be assigned to umpire each game (one for the bases and one for home plate). The determination of who umpires at which position will be made just prior to the game. If the Manager cannot fulfill his/her assignment, it is his/her direct responsibility to send a replacement. Continued failure to fulfill this responsibility will result in disciplinary action by the BOD.
- h. Seeding for our own tournament will be based on points throughout the season. Teams will receive 2 points for a win, 1 for a tie, and 0 for a loss. In the event of a head-to-head tie, the higher seed will be determined by the team with the best head-to-head record against the next highest placed team. If the 1st & 2nd placed teams are tied, records will be compared head-to-head against the next lower placed team (3rd). If a tie remains, then it will go to head-to-head against the next lower placed team (4th) and continue this way until the 1st seeded team is decided. If any other teams are tied, the same would apply in deciding their seeding. If a tie still exists after considering above, refer to Little League Rule Book Section IV Runs-Allowed Ratio to break the tie. The higher seeded team will have choice of being visitor/home team for each game until the Championship round In the Championship Game, the team out of the Winner's Bracket will have choice of visitor/home. If there is an "if" game", winner of a coin flip will have choice of being visitor/home team.
- i. The maximum number of players per team will be 12.
- j. A list of Pool Players will be put together by the Player Agent and available only when a team is unable to field 9 players at scheduled game time. Pool Players cannot be used to bring a team to over 9 players and will only be used during regular season games. Pool players will NOT be allowed for in-house TOC games. Pool players must play a minimum of three (3) innings and will not be allowed to pitch or play catcher. Pool Players must bat last in the lineup and can only play 2 innings in the infield.
- k. **DRAFT** - There are two (2) special draft options in the Minors A Division: Manager and Brother/Sister.
 - i. Manager's Option: If a Manager's Option is declared, it is based on the age of the manager's child and that player must be selected by the respective draft round as follows. In the event the manager has two or more children in the division, the oldest child will be used as the manager option:

12 year old	3rd round
11 year old	3rd round
10 year old	4th round
8 & 9 year old	5th round
 - ii. Brother/Sister Option: This Option is declared as soon as the first brother or sister is drafted. The remaining brother or sister will then be drafted in the very

next round. In the case of more than two siblings, each subsequent player will be drafted in the next round until all siblings declared in the Option have been drafted. In the event of a Manager Option, the second sibling would be taken by the next available round after the first sibling.

5. **Majors Division League Rules**

- a. No player League Age nine (9) will be permitted to play in the Majors Division.
- b. Run rule, if at the end of three (3) innings (two and one-half innings if the home team is ahead), one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If at the end of four (4) innings (three and one-half innings if the home team is ahead), one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If at the end of five (5) innings (four and one-half innings if the home team is ahead), one team has a lead of eight (8) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.
- c. A list of Pool Players will be put together by the Player Agent and available only when a team is unable to field 9 players at scheduled game time. Pool Players cannot be used to bring a team to over 9 players and will only be used during regular season games. Pool players will NOT be allowed for in-house TOC games. Pool Players must bat last in the lineup and can only play 2 innings in the infield.
- d. Seeding for our own tournament will be based on points throughout the season. Teams will receive 2 points for a win, 1 for a tie, and 0 for a loss. In the event of a head-to-head tie, the higher seed will be determined by the team with the best head-to-head record against the next highest placed team. If the 1st & 2nd placed teams are tied, records will be compared head-to-head against the next lower placed team (3rd). If a tie remains, then it will go to head-to-head against the next lower placed team (4th) and continue this way until the 1st seeded team is decided. If any other teams are tied, the same would apply in deciding their seeding. If a tie still exists after considering above, refer to Little League Rule Book Section IV Runs-Allowed Ratio to break the tie. The higher seeded team will have choice of being visitor/home team for each game until the Championship round In the Championship Game, the team out of the Winner's Bracket will have choice of visitor/home. If there is an "if" game", winner of a coin flip will have choice of being visitor/home team.
- e. **DRAFT** - There are two (2) special draft options in the Major Division: Manager and Brother/Sister.
 - i. *Manager's Option*: If a Manager's Option is declared, it is based on the age of the manager's child and that player must be selected by the respective draft round. In the event the manager has two or more children in the division, the oldest child will be used as the manager option:

12 year old	3rd round
11 year old	4th round
10 year old	5th round

- ii. *Brother/Sister Option*: This Option is declared as soon as the first brother or sister is drafted. The remaining brother or sister will then be drafted in the very next round. In the case of more than two siblings, each subsequent player will be drafted in the next round until all siblings declared in the Option have been drafted. In the event of a Manager Option, the second sibling would be taken by the next available round after the first sibling.
- g. Any player, age 10 or 11, that does not complete at least one of the try outs shall be assigned to a Minors A Division team. Unless they've played in the Majors in the

previous spring season. If they've played in the Majors in the previous spring season, they will remain in the Majors division.

- h. The maximum number of players per team will be 12.
 - i. 11 and 12 year olds who are a property of the Major Division, and do not attend try outs are not eligible for the draft, and will be wait listed for Majors. 12 year olds who do not try out and are not property of the Major division may choose to be wait listed for majors or may request a waiver to play Minors A (note any 12 year old who requests a waiver to play Minors, may not be drafted to Majors later in the season).
6. Intermediate, Junior, Senior Divisions
- a. No metal cleats or "spikes" will be used at the WHLL city fields.
 - b. For all other rules, WHLL shall adopt the District 41 rules for these divisions.

C. PLAYER RELEASE AND REPLACEMENT

Release and replacement of players shall follow the Little League Rule Book, Operating Manual, and the following local rules:

1. Teams may have a vacancy due to player choice or by injury; WHLL has defined player choice and injury as follows:
 - a. Player Choice: A player indicates they plan to leave Little League during the season for any reason (moving, quitting, illness, family issues, etc.).
 - b. Injury: A team has an injured player that has been or is anticipated that he/she will not return for any part of the last two weeks of regularly scheduled games.
2. The Manager shall within 48 hours notify the Player Agent and President that a replacement is needed and the information regarding the vacancy. Players in Majors must be replaced if the roster would otherwise be smaller than other teams in the same Division. It is not up to the Manager to make a decision to play with fewer players. This requirement is waived if the team loses the player during the last two weeks of scheduled regular-season league games. Failure of manager to advise the Player Agent of continued absence shall result in disciplinary action below.
3. Per Little League Operating Manual guidelines, the Player Agent shall obtain the official release of the player to be replaced (if leaving Little League) or confirmation of injury date and duration.
4. Date and time of notification to the Player Agent that a replacement is needed shall establish the order in which replacements shall be assigned when more than one vacancy occurs at the same time.
5. Managers and Coaches shall not have any contact with a potential replacement player, or their families/guardians or current Manager or Coach. All communication will be to and by the Player Agent, and any violation of this rule shall be subject to disciplinary action as outlined below.
6. The Player Agent shall provide the Manager with an eligible player list within 48 hours with first priority given to players on the Waiting List and second priority to eligible candidates in the Minors Division who had tried out for the Major's division. i.e., Replacements shall come from the Majors level waiting list, and if none, from the pool of any player in the Minors Division that had not completed the Minors Only waiver, provided the player had attended at least one (1) of the tryouts.
7. The Manager with the vacancy makes 3 choices in rank order and provides that information to the Player Agent within 48 hours.
8. The Player Agent shall immediately communicate directly with the players' parents selected to move up to fill the vacancy without informing that player's current Manager or seeking their approval.
9. A MANAGER'S OR COACH'S FAILURE TO ABIDE BY ANY OR ALL OF THESE RULES REGARDING REPLACEMENT PLAYERS, IS SUBJECT TO DISCIPLINE, REGARDLESS OF INTENT, as follows: 1st time: Suspended for the next played game; 2nd time: Suspended for 3 consecutive games played; the penalty for additional violations or

offenses of this rule will be decided by WHLL BOD.

D. ALL STAR TEAM SELECTION

1. 7/8-Year-Old "Little Star" Team Selection:
 - a. Thirteen (13) players will be selected for the 7/8-Year-Old All Star Team.
 - b. By 50% +1 vote, the Minor A managers shall vote to determine which 8-year-olds in Minors A (if any) shall be included on the 7/8-year-old All Star team.
 - c. The Minors B Division Managers shall vote to determine which 7 and 8-year-olds in Minors B will fill the remaining spots.
 - d. Balloting is conducted by the Upper Player Agent. Balloting will be done by electronic form (e.g Google Form)
 - e. The ballots will be counted by the following three (3) members of the BOD:
 - President
 - Parliamentarian
 - Upper Division Player Agent
2. 9/10-Year-Old All Star Team Selection:
 - a. Thirteen (13) players will be selected for the 9/10-Year-Old All Star Team.
 - b. By 50% +1 vote, the Major managers shall vote to determine which 10-year-olds in Majors (if any) shall be included on the 9/10-year-old All Star team.
 - c. The Minors A Division Managers shall vote to determine which 9 and 10 year old's shall be included in the 9/10 All Star team.
 - d. Balloting is conducted by the Upper Player Agent. Balloting will be done by electronic form (e.g. Google Form)
 - e. The ballots will be counted by the following three (3) members of the BOD:
 - President
 - Parliamentarian
 - Upper Division Player Agent
3. 10/11-Year-Old All Star Team Selection:
 - a. Thirteen (13) players will be selected for the 10/11-Year-Old All Star Team.
 - b. The Major Team Managers will attend a meeting conducted by the Upper Player Agent. The Managers will be given the names of eligible players. These players will make up the ballot for the All Star vote. The Managers will each discuss their own players, one at a time, and will then vote for players for the team. If there is a tie, the Managers will discuss the tied players and reach an agreement. Should there be a tie, managers will vote. Minors A can be constulated if needed.
 - f. The balloting is to be conducted by the Upper Division Player Agent. Balloting will be done by electronic form (e.g. Google Form)
 - c. The ballots will be counted by the following three (3) members of the BOD:
 - President
 - Parliamentarian
 - Upper Division Player Agent
4. 11-12-Year-Old All Star Team Selection:
 - a. Thirteen (13) players will be selected for the 11-12-Year-Old All Star Team.
 - b. The players of the Majors Division will vote to select the first four (4) tournament players for the 11-12-Year-Old All Stars. This will be done by secret ballot. Each Majors team will be provided with rosters of all eligible players for selection.
 - c. The next tournament team players are to be selected by the Major Division Team Managers. The Managers will attend a meeting conducted by the Upper Player Agent. The Managers will be given the names of the four (4) players that were voted onto the All Star team by the Major Division players. The Managers will each discuss their own players, one at a time, and will then vote for additional players for the team. If there is a tie, the Managers will discuss the tied players and reach an agreement. The Managers will not be told the top vote getters, except in the case of a tie.

- g. The balloting is to be conducted by the Upper Division Player Agent. Balloting will done by electronic form (e.g. Google Form)
 - d. The ballots will be counted by the following three (3) members of the BOD:
 - President
 - Parliamentarian
 - Upper Division Player Agent
5. Intermediate, Juniors, and Seniors All Star Team Selection:
- a. No more than thirteen (13) players will be selected to the All-Star team(s).
 - b. The players of the respective Division will vote to select the first four (4) tournament players for the All Stars. This will be done by secret ballot. Each team will be provided with rosters of all eligible players for selection.
 - c. The next tournament team players are to be selected by the Division Team Managers. The Managers will attend a meeting conducted by the Upper Player Agent. The Managers will be given the names of the four (4) players that were voted onto the All Star team by the Division players The Managers will each discuss their own players, one at a time, and will then vote for additional players for the team. If there is a tie, the Managers will discuss the tied players and reach an agreement. The Managers will not be told the top vote getters, except in the case of a tie.
 - d. The balloting is to be conducted by the Division Player Agent.
 - e. The ballots will be counted by the following three (3) members of the BOD:
 - President
 - Parliamentarian
 - Upper Division Player Agent

D. DISCIPLINARY POLICY

WHLL expects all participants to exhibit exemplary behavior both on and off the field while involved in any WHLL associated events. WHLL reserves the right to discipline any Manager, Coach, Parent, Volunteer or Player who creates an unsafe condition, whose behavior or conduct does not reflect the values and mission of Little League International and/or WHLL, and/or has violated any rule. Disciplinary action will be taken according to the procedure and policy outlined below.

1. COMPLAINTS:

- a. Complaints must be communicated to a WHLL Board member, preferably in writing. Anonymous complaints cannot result in formal discipline.
- b. All complaints will be forwarded to the President.
- c. In the event the complaint is against the League President, the complaint shall be forwarded to the 1st Vice President who will act as the WHLL President.
- d. The League President may, at his or her discretion, investigate with the complaint, but shall forward it to the Disciplinary Committee.
- e. The individual(s) who have been indicated in the complaint shall be informed of the complaint and will have the opportunity to respond before disciplinary action is taken.
- f. In cases in which the complaint is referred to the Disciplinary Committee for action, the League President reserves the right to suspend the manager, coach, spectator, volunteer or player from further participation until the Disciplinary Committee can perform its due diligence to determine the punishment.
- g. ALL participants determined to be involved in unacceptable behavior will be disciplined.

2. DISCIPLINARY COMMITTEE REVIEW AND ACTION:

- a. The Disciplinary Committee will be comprised of the League President, 1st Vice President, Parliamentarian, and 2nd Vice President. Additional members of the committee may be added as follows:
 - Umpire in Chief if the complaint involves an umpire or rule violation.
 - Division Player Agent if the complaint involves a player or their parent/guardian/family member.

- Manager Coordinator if the complaint involves a manager or coach.
 - Head Scorekeeper or other officers of the BOD as deemed necessary.
- b. Should the complaint be against or directly involve a member of the Disciplinary Committee, the President shall appoint a replacement.
 - c. In cases in which the complaint has been referred to the Disciplinary Committee, the Disciplinary Committee will review the case and present its recommended action to the League President. This will be done as expeditiously as possible.
 - d. Once the League President has received the recommendation of the Disciplinary Committee, he/she may follow the recommendation or modify it as is seen fit.
 - e. The League President will present the recommendation to the officers of the BOD for approval.
 - f. A summary of the disciplinary action(s) will be delivered in writing to the subject of the complaint. This may take the form of email, U.S. mail, or other means.
3. PENALTIES
- a. WHLL establishes the range of discipline to be used for any/all violations. This disciplinary policy applies to both the general and player memberships, as well as to parents, guardians, volunteers, spectators and fans.
 - b. In the event of a violation, a penalty to be imposed based upon the severity of the infraction, ranging from, but not limited to:
 - Warning
 - Game(s) suspension (which includes all other WHLL activities during the period, including practices/events).
 - Expulsion from WHLL

PLEASE NOTE: Expulsion is an option, even after the first violation, depending on the severity of the violation. Also, in accordance with Little League International rules, any person suspended from Little League activities is not allowed to be present at any Little League event or function including practices and games. This includes being in the dugout, or any spectator areas (bleachers, outfield, etc.).
 - c. Any disciplinary action that results in removal from the League for the remainder of the season must be approved by two-thirds of the WHLL BOD. The person, or their parent(s), subject to removal for the remainder of the season, will have an opportunity to address the BOD before a vote is taken.
 - d. In the event the complaint is against one or more members of the WHLL BOD, they will not be allowed to observe or participate in the proceedings.
 - e. In the event the complaint is against a member of the disciplinary committee, they will not be allowed to observe or participate in the proceedings, and the League President will appoint a substitute.
 - f. If a coach is ejected, the coach will be suspended for their team's next physically played game per Little League Rule 4.07. The coach cannot be replaced by another volunteer coach or parent. The team will be limited to two coaches/adults for that game including pre/post game activities.

The WHLL rules are effective immediately upon approval of the BOD.

Approved by the West Hills Little League Board of Directors on January 17th, 2025

Mike Gregus – President
 Robert Chassar - 2nd Vice President
 Brandon Cully - Treasurer
 Jason Jervis - Safety Officer
 West Hills Little League
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Mike McEwen - 1st Vice President
 Beau Gray - Secretary
 Tom Monroe - Parliamentarian
 Community Engagement Manager- Jenna Jenkins

John Stearns – Manager Coordinator
Amanda Cox - Lower Division Player Agent
Will DeFelice - Equipment Manager
Danielle Gregus - Auxiliary President
Chase Bowen – Umpire-in-Chief

Kristin Freitas - Information Officer
Charr Jervis - Upper Division Player Agent
Tim Plein - Field Maintenance Coordinator
Heather Dennis - Auxiliary Vice President
Jen Hoover - Head Scorekeeper

Members at Large – Aaron Starns, Bill Balog, Blake Richards, Brian Cooper, Chris Bowen, Corey Wyrick, Cory Shields, Craig Adjemian, Daniel Flores, Devin Small, Felicia Jarrell, Jesse Kirckof, Leigh Forrester, Lesa Johnston, Liz Legacy, Monicka Mowrey, Muaau Valentine, Nick Vick, Ryan Mowrey, Steven Sims, Zane Thompson